

Generalizing Multi-Context Systems for Reactive Stream Reasoning Applications¹

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¹This work has been presented at the ICCSW 2013 [?]

Outline

- 1 Motivation
- 2 Background
- 3 Preference-based Iterative Managed Multi-Context Systems
- 4 Reactive Bridge Rules
- 5 Conclusion & Future Work

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3rd Hybris Video

The video can be viewed at <http://goo.gl/eBEI1A>

Assisted Living (AL)

An Application for Artificial Intelligence

The Basic Idea

- Enhance an apartment with an AI which **monitors** the **activities of daily living** of the inhabitants.

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- Enhance an apartment with an AI which **monitors** the **activities of daily living** of the inhabitants.
- **Coordinate** services by outside health care providers.
- Provide **supervision** and **assistance** to ensure the inhabitants
 - ▶ health,
 - ▶ safety, and
 - ▶ well-being.

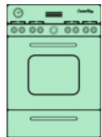
Assisted Living

An Example of AL in Action



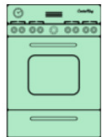
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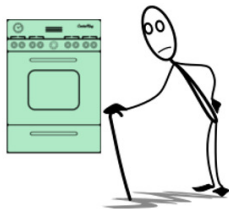
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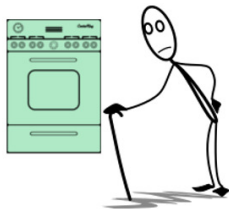
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What shall the AI believe?

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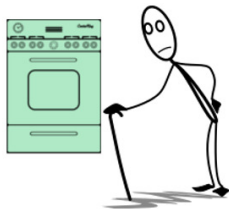


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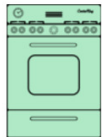


What shall the AI believe?

- The stove is active
- Bob is cooking

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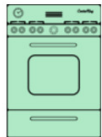


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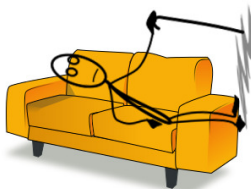
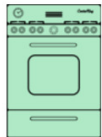


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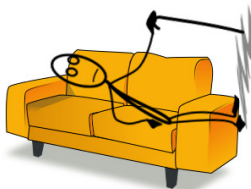
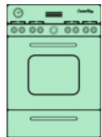


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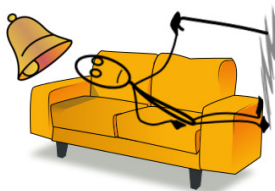


What shall the AI believe?

- The stove is active
- Bob is cooking
- Bob is on the toilet
- Bob is sleeping
- Unwanted situation - what to do now?

Assisted Living

An Example of AL in Action



What shall the AI believe?

- The stove is active
- Bob is cooking
- Bob is on the toilet
- Bob is sleeping
- Unwanted situation - what to do now?
 - ▶ Wake up Bob
 - ▶ Disable the stove

Realization of this Vision

A first step and some considerations

AL-Environment

- Sensors
- Gadgets to communicate/(re)act
- Reasoning units

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- Communication between the components
- Continuous evaluation of the situation
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Existing Concepts

- (managed) Multi-Context Systems [?]

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Existing Concepts

- (managed) Multi-Context Systems [?]
- Stream Reasoning concepts
 - ▶ oclingo [?]
 - ▶ C-SPARQL [?]

(managed) Multi-Context Systems (mMCS)

Definition

A **managed Multi-Context System** M is a collection (C_1, \dots, C_n) of managed contexts where, for $1 \leq i \leq n$, each managed context C_i is a quintuple $C_i = (LS_i, kb_i, br_i, OP_i, mng_i)$ such that

- $LS_i = (\mathcal{BS}_{LS_i}, \mathcal{KB}_{LS_i}, \mathcal{ACC}_{LS_i})$ is a logic suite,
- $kb_i \in \mathcal{KB}_{LS_i}$ is a knowledge base,
- OP_i is a management base,
- br_i is a set of bridge rules for C_i , with the form

$$op_i \leftarrow (c_1 : p_1), \dots, (c_j : p_j), \text{not}(c_{j+1} : p_{j+1}), \dots, \text{not}(c_m : p_m).$$

such that $op_i \in F_{LS_i}^{OP_i}$ and for all $1 \leq k \leq m$ there exists a context $c_k \in (C_1, \dots, C_n)$ such that $p_k \in S \in \mathcal{BS}_{LS_{c_k}}$, and

- mng_i is a management function over LS_i and OP_i .

Definition

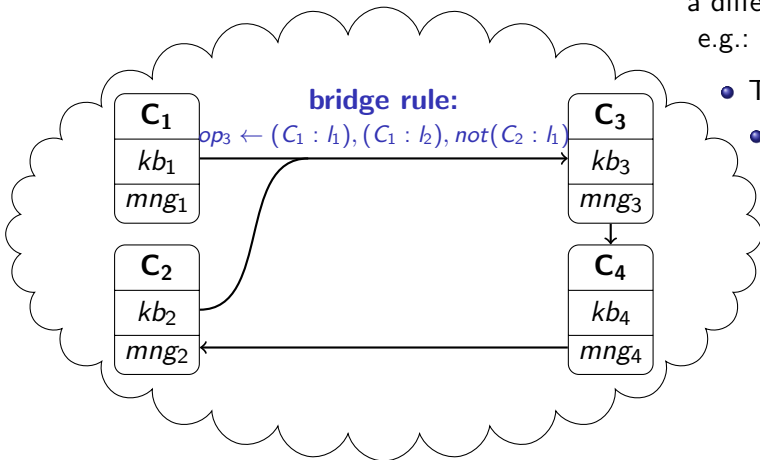
Let $M = (C_1, \dots, C_n)$ be an mMCS. A belief state $S = (S_1, \dots, S_n)$ is an **equilibrium** of M iff for every $1 \leq i \leq n$ there exists some $(kb'_i, ACC_{LS_i}) \in mng_i(app_i(S), kb_i)$ such that $S_i \in ACC_{LS_i}(kb'_i)$.

mMCS

Intuitive Concept

Each context may use a different formalism
e.g.:

- Theorem Prover
- Datalog
 - ASP
 - SQL
 - DL
 - ...



Preference-based Iterative Managed Multi-Context Systems

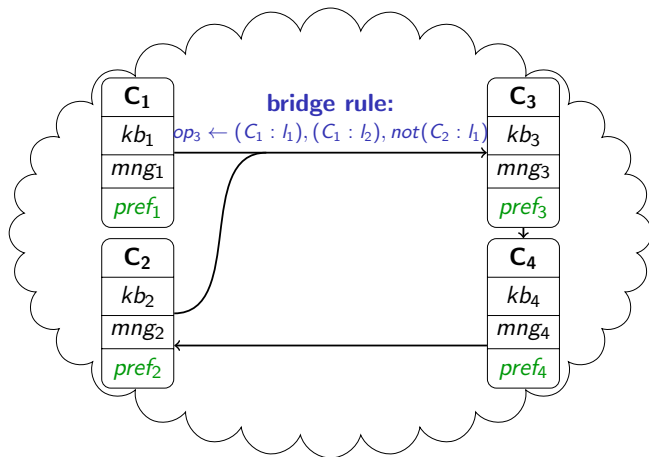
Basic Concepts

- Utilize iterative and stream reasoning approach from potassco [?, ?]
- Specialized contexts for different tasks

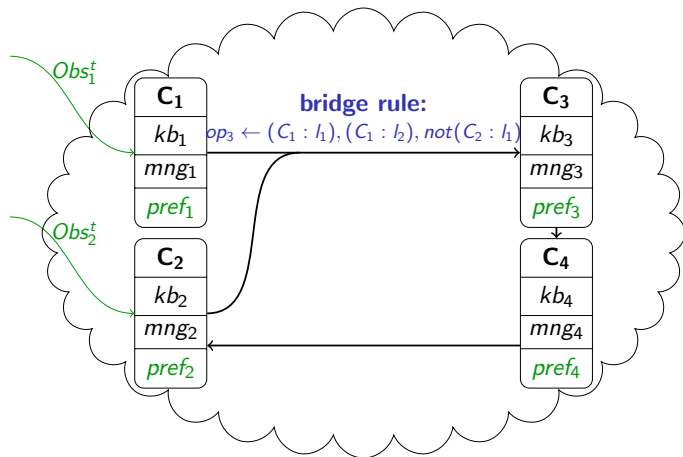
Context types

- Observing Contexts
- Reasoning Contexts
- Control Contexts
 - ▶ sliding windows
 - ▶ inconsistency handling policies
 - ▶ semantics and reasoning modes
 - ▶ determine actions
 - ▶ decide meta-reasoning aspects

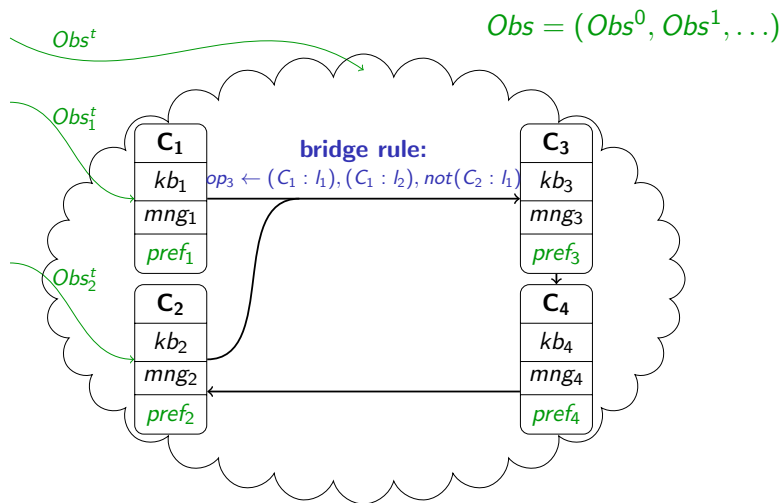
Preference-based Iterative Managed Multi-Context Systems (pimMCS)



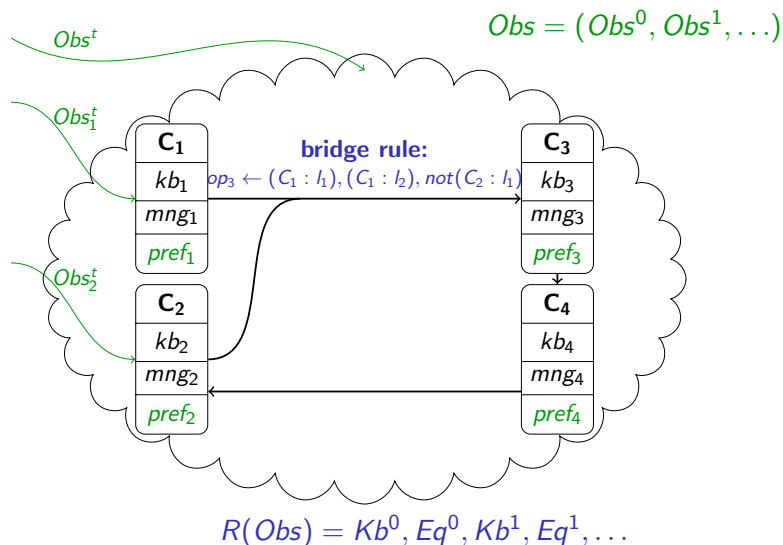
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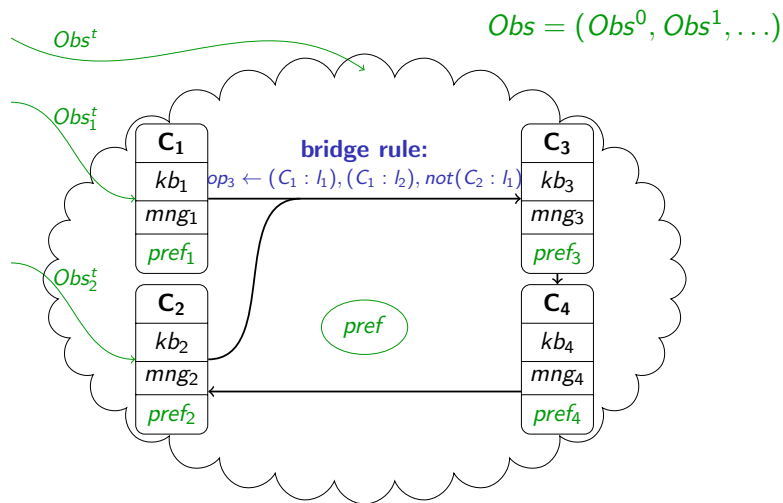
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Preference-based Iterative Managed Multi-Context Systems (pimMCS)



$$R(Obs) = Kb^0, Eq^0, Kb^1, Eq^1, \dots$$

Preference-based Iterative Managed Multi-Context Systems

Some flaws of pimMCS

- If there is no global equilibrium, no actions between contexts
- Computation of one global equilibrium is expensive [?]

Preference-based Iterative Managed Multi-Context Systems

Some flaws of pimMCS

- If there is no global equilibrium, no actions between contexts
- Computation of one global equilibrium is expensive [?]

⇒ fast reaction to events is highly unlikely

Reactive Bridge Rules

Concept Idea

- Use bridge rules on local belief sets instead of global equilibria
- All contexts have input streams
- Manipulate the input stream of other contexts

Comparison to pimMCS

- Contexts do not have to wait for the global equilibria
- No agreement necessary
- Communication in case of emergencies is more immediate
- Inconsistency handling needs to be done via stream handling

Reactive Bridge Rules

Definition

A **Reactive Bridge Rule** (RBR) r for a context C_i of a collection of n contexts is a rule of the form

$$t, j : h \leftarrow b_1, \dots, b_k, \text{not } b_{k+1}, \dots, \text{not } b_m$$

where

- $t \in \{b, c\}$ specifies whether the literals need to be evaluated bravely or cautiously,
- $j \leq n$ specifies which context will be provided with additional information,
- h is information which may be added to the input stream of C_j , and
- for $l \leq m$, b_l is a literal.

Definition

Let r be an RBR of a context C_i , $ACC_{LS_i} \in \mathcal{ACC}_{LS_i}$ be a selected semantics, and $S = \{S_1, \dots, S_j\}$ be the belief sets of C_i at step t , such that $S = ACC_{LS_i}(kb_i^t)$, where kb_i^t is the knowledge base of context C_i at step t .

- If r is a cautious RBR, it is satisfied if $\forall B \in S (b^+(r) \subseteq B \wedge b^-(r) \cap B = \emptyset)$.
- If r is a brave RBR, it is satisfied if $\exists B \in S (b^+(r) \subseteq B \wedge b^-(r) \cap B = \emptyset)$.

If a rule r is satisfied, then h will be added to the input stream of the context C_j at step $t + 1$.

Conclusion & Future Work

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We have introduced

- **pimMCS** to compute equilibria on stream based MCS
- **RBRs** to modify input streams of other contexts

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In addition there is

- a combination of pimMCS and RBRs
 - ▶ **reactive managed Multi-Context Systems (rmMCS)**
 - ▶ computes runs with equilibria like pimMCS
 - ▶ free capacities used for additional belief sets
 - ▶ RBRs may fire during the computation of the equilibria

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- **RBRs** to modify input streams of other contexts

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Further Work

- Restrictions to Contexts
- Side effects of rmMCS
- Instantiation
- Implementation
- Reactive “extensions” for one-shot formalisms

Thank you!

The pictures used in this talk are taken from [?, ?]

References I

Appendix

Preference-based Iterative Managed Multi-Context Systems

Definition

Let M be a managed MCS with contexts $C = (C_1, \dots, C_n)$ (C_1, \dots, C_k are observer contexts), where $C_i \in C$ is a quintuple $C_i = (LS_i, kb_i, br_i, OP_i, mng_i, \text{pref}_i)$. Let $Obs = (Obs^0, Obs^1, \dots)$ be a sequence of observations, that is, for $j \geq 0$, $Obs^j = (Obs_i^j)_{i \leq k}$, where Obs_i^j is the new (sensor) information for context i at step j , which is formalized as sets of formulas.

A run R of M induced by Obs is a sequence

$$R = Kb^0, Eq^0, Kb^1, Eq^1, \dots$$

where

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where

- $Kb^0 = (Kb_i^0)_{i \leq n}$ is the collection of initial knowledge bases, Eq^0 an equilibrium of Kb^0 ,
- for $j \geq 1$ and $i \leq n$, Kb_i^j is the knowledge base of context C_i produced by the context's management function for the computation of Eq^{j-1} , and $Kb^j = (Kb_i^j)_{i \leq n}$,
- for $j \geq 1$, Eq^j is an equilibrium for the knowledge bases

$$(Kb_0^j \cup Obs_0^j, \dots, Kb_k^j \cup Obs_k^j, Kb_{k+1}^j, \dots, Kb_n^j).$$

$(C, Obs, pref)$ is called a **preference-based iterative managed Multi-Context System**.